ESP 32 Introduction Workshop $_{\text{How to IoT}}$

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Overview

Introduction

What is the ESP32?

Why is it useful?

Are there alternatives?

How to program the ESP32?

HANDS-ON

Helpful Knowledge

Getting started

Blink

Hello WiFi

Sending data - UDP or TCP?

Packing data - OSC Protocol

Sending sensor data

Mesh networking

SUPPLEMENTARY MATERIAL

Intro - What is the ESP32?



Fig: ESP? ESP? ESP? ESP?

ESP32 is a low cost, low power microcontroller series. Designed and supported by Espressif systems.

- ► Integrated WiFi
- ▶ Dual core Tensilica Xtensa LX6
- ▶ Bluetooth Smart Tranciever
- ► Sucessor to the ESP8266
- ► Relatively new, about one year old

Intro - What is the ESP32?

It is a microcontroller series.







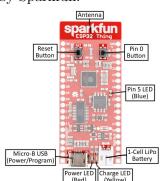


- ► ESP32-CoreBoard or ESP32-DevKitC by Espressif systems
- ► ESP32-WROOM-32
- ► Olimex ESP32-EVB
- ► Sparkfun ESP32
 Thing
- ► Many more

INTRO - WHAT IS THE ESP32 THING?

It is an ESP32 implementation by Sparkfun.

- ► Integrated Lithium-Ion battery charger - charge using micro USB
- ► Breadboard compatible
- ► Large amount of IO exposed
- ► Close to the Dev board



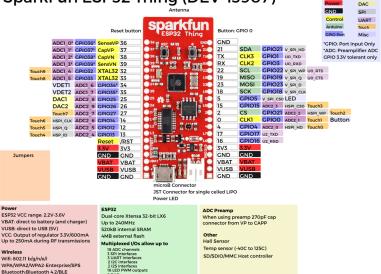
ADC

Name

Intro - What is the ESP32 Thing?

SparkFun ESP32 Thing (DEV-13907)

10 Capacitive Touch Inputs



₽ 99€

SUPPLEMENTARY MATERIAL

INTRO - WHY IS IT USEFUL?



Fig: ESP32-Thing by Sparkfun

- ► IoT use-cases: sending sensor data to the internet
- ► Wearables: small, battery powered and wireless
- ► Arduino like applications

Intro - Are there alternatives?



Fig: ESP 8266

- ► ESP8266
 - ► Less powerful
 - ► Cheaper
 - ► WiFi connection unreliable
 - ► No bluetooth
- ► Arduino UNO WiFi
 - ► Less powerful
 - ▶ More expensive
 - ► Larger
 - ► No battery plug
- ► Many others

Intro - How to program the ESP32? ESP-IDF

Arduino

- ► Easy to get started
- ► Large community
 - ► Supported sensors!
 - ▶ Libraries
- ► Very limited 'IDE'
- ► No debugging
- ► Limited functionality



Fig: Arduino logo

- \triangleright C/C++ toolchain
- ► Hard to setup
- ► IDE of your choise
- ► JTAG Debugging
- ► (Free)RTOS
- ► Full functionality

Micropython

- ► Python 3.x
- ► REPL
- ► Limited functionality

PlatformIO

- Admino like
- IDE based on Atom



HANDS-ON - HELPFUL KNOWLEDGE

- ► Experience with Arduino environment or cross compiling for microcontrollers
- ► Reading Serial communication
- ► Basic knowledge of git

http://0110.be/posts/ESP32



Fig: Blinky blink

HANDS-ON - HELLO WIFI

Fig: WiFi connection

HANDS-ON - HELLO WIFI - UDP or TCP?

TCP over IP

- ► Order guaranteed
- ► Data checked and potentially resend
- ► High latency
- ► Ideal when you need guarantees
- ► Think in streams

UDP over IP

- ► Order not guaranteed
- ► Data can disappear
- ► Low latency
- ► Good for real-time data (audio/video)
- ► Think in packets

HANDS-ON - HELLO WIFI - OSC PROTOCOL

OSC Protocol

- ► A simple standardized way to pack data
- ► Universal support and libraries
- ► Originally developed to connect music instruments

Hands-On - Sending sensor data

HANDS-ON - MESH NETWORKING

SUPPLEMENTARY MATERIAL